

Math 4803

March 6, 2024

LAST TIME

We defined tessellations and stated
the tessellation theorem.

TODAY

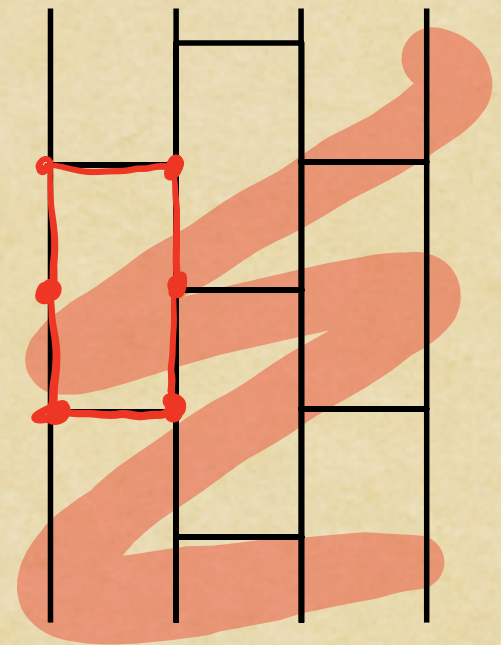
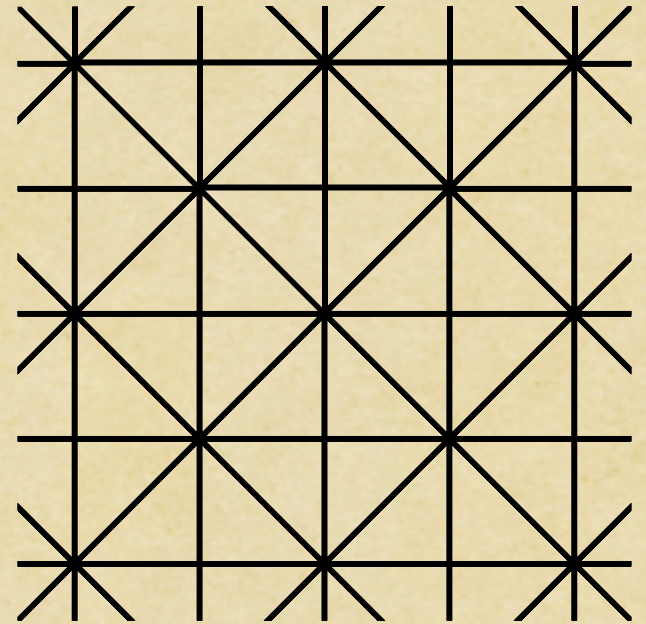
We'll outline the proof of the
tessellation theorem.

Tessellations

Let X be the Euclidean plane, the hyperbolic plane, or the sphere.

A tessellation of X is a family of tiles $X_n, n \in \mathbb{N}$ such that

- (1) each tile is a connected polygon in X ;
- (2) the tiles are pairwise isometric;
- (3) the union of the tiles is X ;
- (4) for $m \neq n$, $X_m \cap X_n$ consists only of vertices & edges of X_m , and these are shared with X_n .
- (5) for every $P \in X$, there exists $\varepsilon > 0$ s.t. $\{n \in \mathbb{N} \mid B_d(P, \varepsilon) \cap X_n \neq \emptyset\}$ is finite.



The tessellation theorem

Thm. Let X be a connected polygon in the Euclidean plane, hyperbolic plane, or sphere, and suppose that an edge gluing $\{\psi_i: E_i \rightarrow E_{i\pm 1}\}$ has been specified. If

(1) for every vertex $P \in X$, $\sum_{Q \sim P} \angle(Q) = \frac{2\pi}{n}$, where

$n > 0$ is an integer which may depend on P ;

(2) the quotient metric space (\bar{X}, d_X) is complete;

then the family $\{\psi(x) \mid \psi \in \Gamma\}$ is a tessellation of the Euclidean plane, hyperbolic plane, or sphere.

Proof strategy

We'll focus on the case where X is a polygon in $(\mathbb{R}^2, \text{deuc})$. The hyperbolic version is exactly the same, and the spherical case requires only a small modification.

Verifying that $\{\Psi(X) \mid \Psi \in \Gamma\}$ requires that we check three things:

- $\bigcup_{\Psi \in \Gamma} \Psi(X) = \mathbb{R}^2$;
- if $\Psi(X) \neq \tilde{\Psi}(X)$, then $\Psi(X) \cap \tilde{\Psi}(X)$ consists of edges & vertices ;
- local finiteness.

The other properties of tessellations will be easier.

Proof strategy

We'll say that a tile $\varphi(X)$ is adjacent to X at $P \in \underline{X \cap \varphi(X)}$ if we can

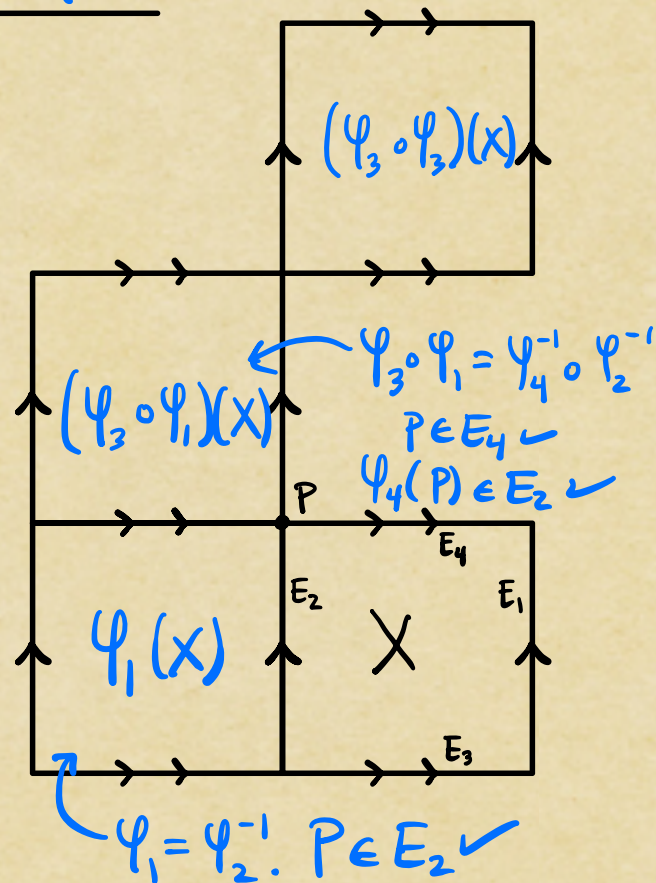
write $\varphi = \varphi_{i_1}^{-1} \circ \varphi_{i_2}^{-1} \circ \dots \circ \varphi_{i_l}^{-1}$ for

some sequence i_1, i_2, \dots, i_l such that

- $P \in E_{i_1}$;
- for $2 \leq j \leq l$,

$$(\varphi_{i_{j-1}} \circ \varphi_{i_{j-2}} \circ \dots \circ \varphi_{i_1})(P)$$

is contained in E_{i_j} .



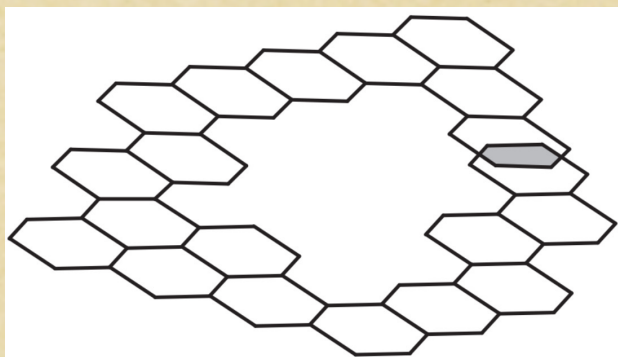
For any $\varphi, \psi \in \Gamma$, we'll call $\varphi(X)$ & $\psi(X)$ adjacent at $P \in \varphi(X) \cap \psi(X)$ if $(\psi^{-1} \circ \varphi)(X)$ is adjacent to X at $\psi^{-1}(P)$.

Proof strategy

Our first crucial lemma is:

Lemma ① For any $P \in X$, there are finitely many tiles adjacent to X at P .

We'll try to return to the proof later, but the key hypothesis here is that $\sum_{Q \sim P} \angle(Q) = \frac{2\pi}{n}$ if P is a vertex. (Edges & interior points are easy.)



Informally: For any $P \in X$, $\exists \epsilon > 0$ such that the ball $B_d(P, \epsilon)$ is divided among the tiles adjacent to X at P .

We want this away from X , too.

Proof

Our next lemma directly checks a tessellation property:

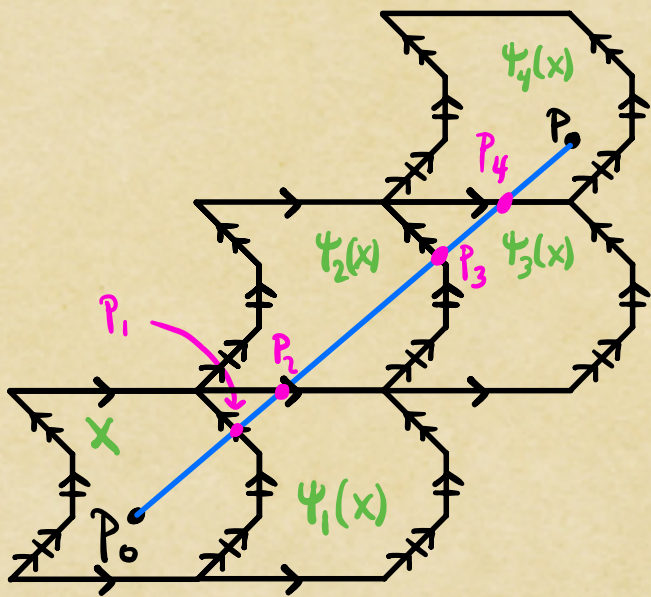
$$\text{Lemma (2)} \quad \bigcup_{\varphi \in \Gamma} \varphi(X) = \mathbb{R}^2$$

(Proof.) The crucial hypothesis this time is the completeness of (\bar{X}, d_X) . Throughout, let's fix a base point $P_0 \in X$. For any $P \in \mathbb{R}^2$, we can let g be

the geodesic connecting P_0 to P

Let $P_1 \in \mathbb{R}^2$ be the first point where g leaves X , and let $\psi_1(X)$ be ~~the~~^a tile which g enters. Repeat this to produce

points $P_1, P_2, \dots, P_n \in g$ contained in tiles $\psi_1(X), \psi_2(X), \dots, \psi_n(X)$.

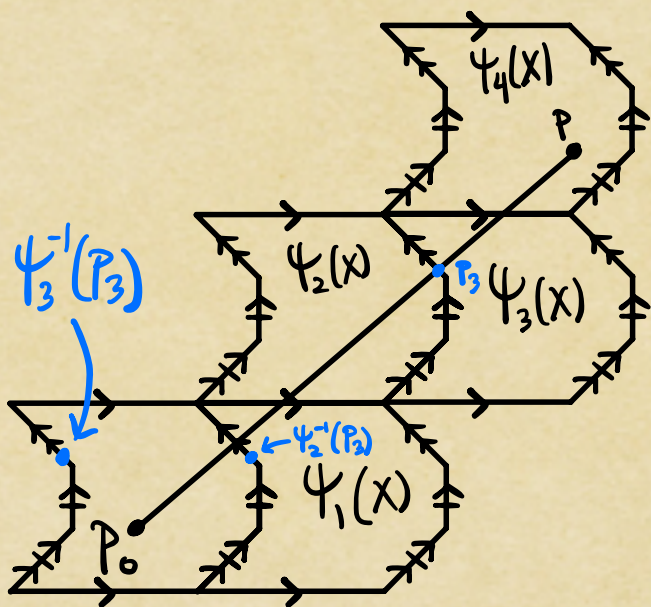


Proof

We stop when we reach P and call $\Psi_n(X)$ a Canonical tile for $P \in \mathbb{R}^2$.

Claim. This process will terminate, for every $P \in \mathbb{R}^2$.
(Proof of claim.) We'll use the completeness of (\bar{X}, \bar{d}_X) .

§ the tiling process does not terminate, giving us $(\Psi_0 = \text{id})$
 $P_k \in \Psi_k(X) \cap \Psi_{k-1}(X), \quad \forall k \geq 1.$



Then $\Psi_k^{-1}(P_k) \sim \Psi_{k-1}^{-1}(P_k) \in X$. Let's call the common point in \bar{X} \bar{P}_k . Then

$$\begin{aligned} \bar{d}_X(\bar{P}_k, \bar{P}_{k+1}) &\leq d_X(\Psi_k^{-1}(P_k), \Psi_k^{-1}(P_{k+1})) \\ &= d_{\Psi_k(X)}(P_k, P_{k+1}) \\ &= \text{dec}(P_k, P_{k+1}). \end{aligned}$$

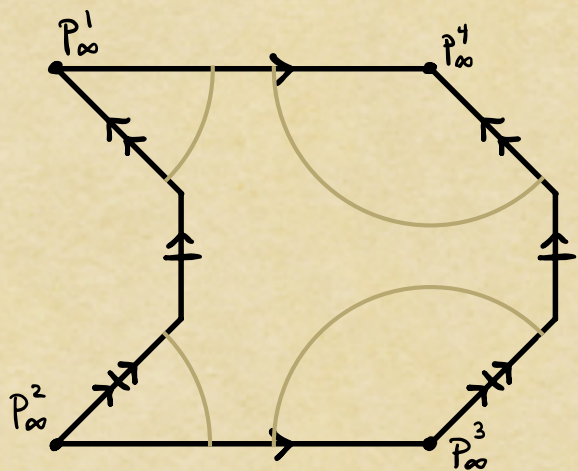
Proof

So $\bar{d}_x(\bar{P}_k, \bar{P}_{k+1}) \leq d_{\text{euc}}(P_k, P_{k+1})$, meaning that

$$\sum_{k=1}^{\infty} \bar{d}_x(\bar{P}_k, \bar{P}_{k+1}) \leq \sum_{k=1}^{\infty} d_{\text{euc}}(P_k, P_{k+1}) = l_{\text{euc}}(g) < \infty,$$

This is
complete.

and thus the sequence (\bar{P}_k) converges to a point $\bar{P}_\infty \in (X, \bar{d}_x)$.



We'll get a bit handwavy now. Let

$\bar{P}_\infty = \{P_\infty^1, P_\infty^2, \dots, P_\infty^m\}$, and fix $\varepsilon > 0$ small

enough that $B_{\bar{d}_x}(\bar{P}_\infty, \varepsilon) = \bigsqcup_{i=1}^m B_{\bar{d}_x}(P_\infty^i, \varepsilon)$.

We can pick $k_0 \in \mathbb{N}$ s.t., $\forall k \geq k_0$,

$$\bar{P}_k \in B_{\bar{d}_x}(\bar{P}_\infty, \varepsilon/2) \quad \& \quad d_{\text{euc}}(P_k, P_{k+1}) < \varepsilon/2.$$

Together, these ensure that the points $\Psi_{k_0}^{-1}(P_{k_0}), \Psi_{k_0+1}^{-1}(P_{k_0+1}), \dots$ are all near the same P_∞^i . In particular, every tile $\Psi_k(X)$ is adjacent to $\Psi_{k_0}(X)$ at $\Psi_{k_0}(P_\infty^i)$, for every $k \geq k_0$.

Upshot: There are finitely many $k \geq k_0$.



Proof strategy

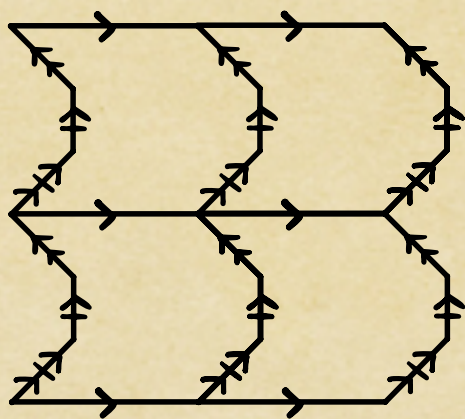
We've now established the claim. The lemma follows b/c each point $P \in \mathbb{R}^2$ is covered by a canonical tile. \diamond

Remark: Intuitively, canonical tile for $P = \underline{\text{tile containing } P}$.

I *think* we're using this language b/c we don't yet know the intersection properties of the tiles.

We now state some lemmas which will let us finish the proof of the tessellation theorem.

Lemma (3) For every $P \in \mathbb{R}^2$, $\exists \epsilon > 0$ s.t., $\forall Q \in B_{\text{disc}}(P, \epsilon)$,



the canonical tiles of Q are precisely those canonical tiles of P which contain Q .

Proof strategy

Lemma ④ Let P and Q be in the interior of a tile $\varphi(X)$.

If $\varphi(X)$ is canonical for P , then $\varphi(X)$ is canonical for Q
and $\varphi(X)$ is the only canonical tile for P and Q .

Lemma ⑤ Every tile $\varphi(X)$ is canonical for an interior point.

Corollary ⑥ $P \in \text{interior}(\varphi(X)) \Rightarrow \varphi(X)$ is the unique canonical tile for P .

(Proof of tessellation theorem.) We have five properties to check:

(1) Is every tile connected? Yes, since X is.

(2) Are the tiles pairwise isometric? Yes, by construction.

(3) Do the tiles cover \mathbb{R}^2 ? Yes, by Lemma ②.

(4) Do the tiles intersect correctly? Yes.

Corollary ⑥ \Rightarrow interiors are disjoint.

Edge gluing \Rightarrow vertex can't be glued to interior of edge.

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(Proof of tessellation theorem.) We have five properties to check:

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Corollary ⑥ \Rightarrow interiors are disjoint.

Edge gluing \Rightarrow vertex can't be glued to interior of edge.

(5) Are the tiles locally finite? Yes.

Each point $P \in \mathbb{R}^2$ admits a ball $B_{\text{deuc}}(P, \varepsilon)$ which meets only its canonical tiles, of which there are finitely many. ◇

Next: Some completeness & compactness properties, and then examples.