

Math 4441

September 21, 2022

LAST TIME

We wrapped up our study of the global theory of planar curves.

TODAY

We begin working towards a local theory of surfaces in \mathbb{R}^3 . The first step is to review/enhance differentiation for functions of several variables.

Recall our approach to curves:

- ① Use functions to represent curves, so that we can do calculus.
- ② Let curves talk to each other via reparametrizations. These rely on heavy use of the chain rule.
- ③ Eventually, use integration to make global statements.

We'll apply the same philosophy to surfaces.*

* This story applies to manifolds of any dimension.

A surface is going to be a map

$$\vec{x}: U \rightarrow \mathbb{R}^3$$

Where $U \subset \mathbb{R}^2$ is an open domain, so we'll start by studying functions $f: \mathbb{R}^m \rightarrow \mathbb{R}^n$ and their derivatives.

We write

$$\mathbb{R}^m \xrightarrow{f} \mathbb{R}^n$$

$p = (u^1, \dots, u^m) \mapsto \begin{pmatrix} f^1(u^1, \dots, u^m) \\ f^2(u^1, \dots, u^m) \\ \vdots \\ f^n(u^1, \dots, u^m) \end{pmatrix}$

So $f(p) = (f^1(p), \dots, f^n(p))$.

We call f C^k if each of f^1, \dots, f^n is C^k .

If $f: \mathbb{R}^m \rightarrow \mathbb{R}^n$ is C^1 , then the derivative or differential of f , denoted df , is the matrix-valued function

$$df: \mathbb{R}^m \rightarrow \text{Mat}_{n \times m}(\mathbb{R})$$

defined by

$$df_p = \begin{pmatrix} \frac{\partial f^1}{\partial u^1}(p) & \cdots & \frac{\partial f^1}{\partial u^m}(p) \\ \vdots & \ddots & \vdots \\ \frac{\partial f^n}{\partial u^1}(p) & \cdots & \frac{\partial f^n}{\partial u^m}(p) \end{pmatrix},$$

where u^1, \dots, u^m are the coordinates on \mathbb{R}^m .

Idea:

The derivative of a function f at a point p in $\text{dom}(f)$ should give a linear approximation to f at p .

For a map $f: \mathbb{R}^m \rightarrow \mathbb{R}^n$, this means a linear map $L: \mathbb{R}^m \rightarrow \mathbb{R}^n$.

But this is precisely what is represented by an $n \times m$ matrix!

Vocab: We call df_p the Jacobian matrix of f at p .



Warning

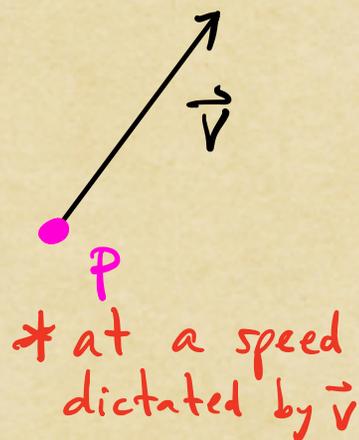


The map $df: \mathbb{R}^m \rightarrow \text{Mat}_{n \times m}(\mathbb{R})$ is rarely linear!

Instead, df assigns a linear map $\mathbb{R}^m \rightarrow \mathbb{R}^n$
to each point of the domain.

Given a point $p \in \mathbb{R}^m$ and a vector
 $\vec{v} \in \mathbb{R}^m$, we think of $df_p(\vec{v})$ as

measuring the change in f as we
move in the direction* of \vec{v} away
from p



$df_p(\vec{v})$ is a vector. $df_p(c \cdot \vec{v}) = \underline{c \cdot df_p(\vec{v})}$

Example Consider the map $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$
given by $f(u, v) = (u^2 + v, 4u + v^3 - 1)$.

Let's compute $df_{(0,0)} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

$$df_{(0,0)} = \begin{pmatrix} f'_u(0,0) & f'_v(0,0) \\ f''_u(0,0) & f''_v(0,0) \end{pmatrix} = \begin{pmatrix} 2u & 1 \\ 4 & 3v^2 \end{pmatrix} \Big|_{(0,0)} = \begin{pmatrix} 0 & 1 \\ 4 & 0 \end{pmatrix}$$

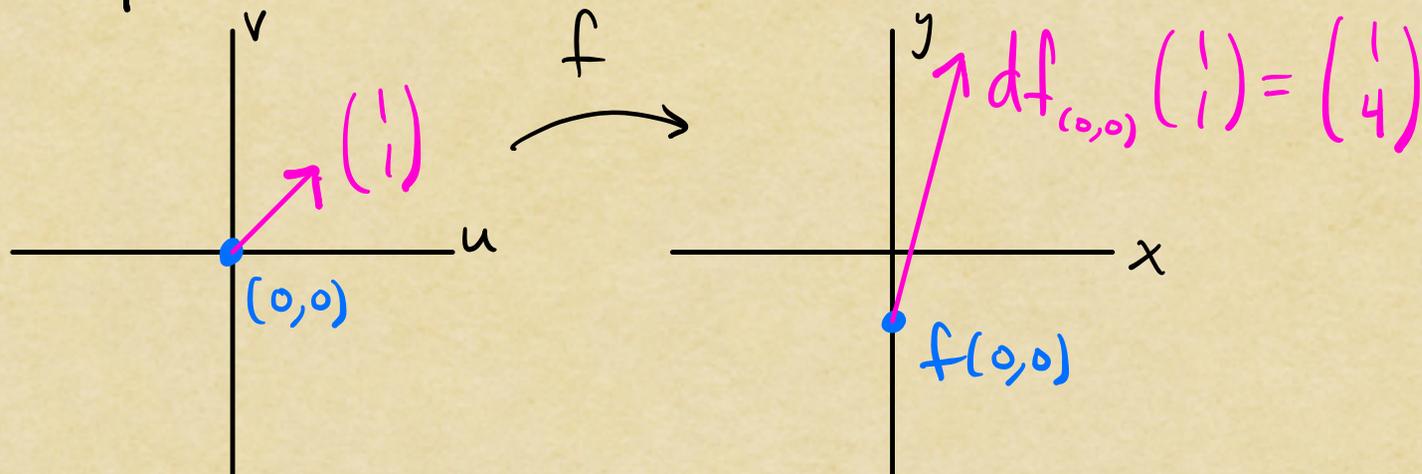
$$\text{So } df_{(0,0)} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 4 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 4 \end{pmatrix}$$

But! Where is this vector based?

NOT LINEAR
↙

↑
LINEAR

Example, cont'd $f(u,v) = (u^2 + v, 4u + v^3 - 1)$.



The notation $df_{(0,0)}\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ tells us that $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ is based at $(0,0)$. The image vector $df_p(\vec{v})$ is then based at $f(0,0) = (0,-1)$.

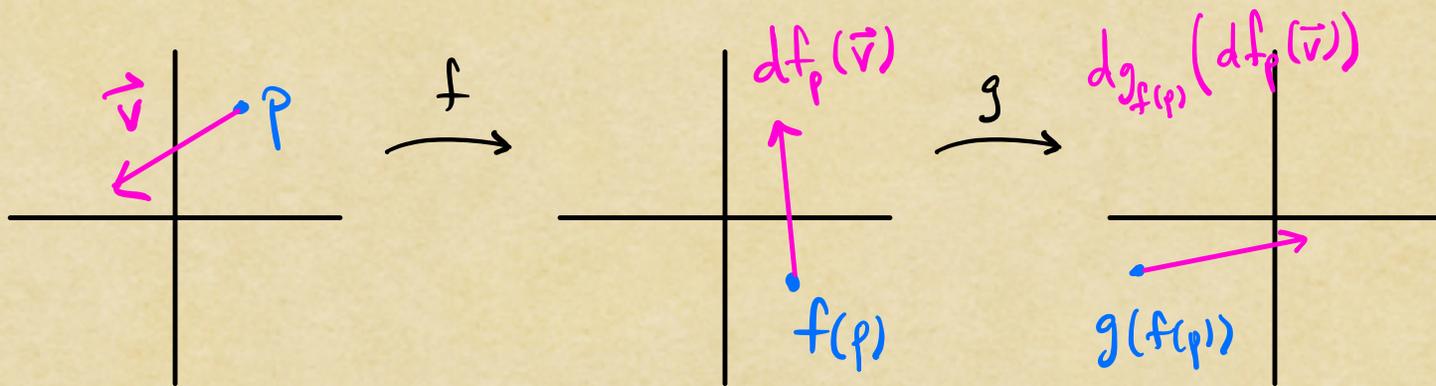
The chain rule $\frac{d}{dx}(g(f(x))) = g'(f(x)) \cdot f'(x)$

In words, the chain rule says that the derivative of a composition is the composition of the derivatives. This still works.

The chain rule If $f: \mathbb{R}^l \rightarrow \mathbb{R}^m$ and $g: \mathbb{R}^m \rightarrow \mathbb{R}^n$ are C^1 functions, then so is $g \circ f: \mathbb{R}^l \rightarrow \mathbb{R}^n$, and

$$d(g \circ f)_p = dg_{f(p)} \cdot df_p$$

for all $p \in \mathbb{R}^l$.



In Coordinates

We have $f: \mathbb{R}^l \rightarrow \mathbb{R}^m$; $g: \mathbb{R}^m \rightarrow \mathbb{R}^n$.

Given coordinates u^1, \dots, u^l on \mathbb{R}^l and

v^1, \dots, v^m on \mathbb{R}^m , you'll work out an

expression for $\frac{d(g \circ f)^i}{du^j}$ in terms of

$\frac{dg^i}{dv^k}$ and $\frac{df^k}{du^j}$, for $1 \leq i \leq n$,

$1 \leq j \leq l$, ; $p \in \mathbb{R}^l$. We'll call

this the indexed version of the chain rule.

Indexed version of the chain rule

Hopefully you found that

$$\frac{\partial (g \circ f)^i}{\partial u^j} \Big|_p = \sum_{k=1}^m \frac{\partial g^i}{\partial v^k} \Big|_{f(p)} \cdot \frac{\partial f^k}{\partial u^j} \Big|_p.$$

Note that this is the familiar chain rule for

$$g^i(f^1(u^1, \dots, u^l), \dots, f^m(u^1, \dots, u^l)),$$

but the matrices do better job of packaging.

We'll use both forms (matrix & indexed).

Simple surfaces

We're now almost ready to talk about surfaces, which we said we'd work with as functions

$$\vec{x}: U \rightarrow \mathbb{R}^3,$$

where U is an open subset of \mathbb{R}^2 .

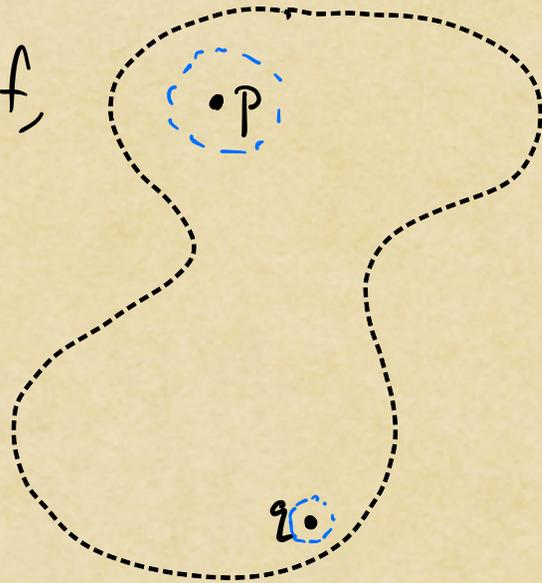
Recall that $U \subset \mathbb{R}^2$ is open if,

for every $p \in U$, the open disc

$D_\varepsilon(p)$ of radius ε centered at p

is contained in U , for

some $\varepsilon > 0$.



A C^k simple surface is an injective C^k function

$$\vec{x}: U \rightarrow \mathbb{R}^3,$$

where $U \subset \mathbb{R}^2$ is open, such that the vectors

$$\frac{\partial \vec{x}}{\partial u^1}, \frac{\partial \vec{x}}{\partial u^2}, \quad \text{3x2 matrix}$$

which form the columns of $d\vec{x}_p$, are linearly independent in \mathbb{R}^3 , for all $p \in U$.

Note: This condition on $d\vec{x}_p$ corresponds to the regularity condition for curves.

Conditions for regularity

Lemma. An injective C^k function $\vec{x}:U \rightarrow \mathbb{R}^3$ is a simple surface iff, for every $p \in U$,

(a) the vectors $\frac{\partial \vec{x}}{\partial u^1}(p)$ & $\frac{\partial \vec{x}}{\partial u^2}(p)$ are lin. ind.;

iff

(b) the linear map $d\vec{x}_p: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ has $\ker d\vec{x}_p = \{\vec{0}\}$;

iff

(c) $\frac{\partial \vec{x}}{\partial u^1}(p) \times \frac{\partial \vec{x}}{\partial u^2}(p) \neq \vec{0}$.

(Proof.) linear algebra



We'll see examples of simple surfaces soon, but first let's say what reparametrizations are for surfaces.

A C^k coordinate transformation is an invertible function $f: \tilde{U} \rightarrow U$ between open subsets $U, \tilde{U} \subset \mathbb{R}^2$ such that f and f^{-1} are C^k functions.

Theorem. If $f: \tilde{U} \rightarrow U$ is C^1 ^{and bijective} and satisfies $\det(df_{\tilde{p}}) \neq 0$, for all $\tilde{p} \in \tilde{U}$, then f is a C^1 coordinate transformation.

We'll try to give more intuition for simple surfaces and C^k coordinate transformations next time.