

Math 4441

November 14, 2022

LAST TIME

We defined the Weingarten map (AKA shape operator)

$L_p : \underline{T_p S} \rightarrow \underline{T_p S}$, with the goal of measuring the Curvature of the surface. Also,

$$\vec{x}_{ij} = L_{ij} \vec{n} + \sum_{k=1}^2 \Gamma_{ij}^k \vec{x}_k \quad ; \quad \vec{n}_j = - \sum_{i=1}^2 L_j^i \vec{x}_i.$$

I left this off
in class!
Thanks,
Juana!

TODAY

We'll see that (L_{ij}) and (L_j^i) encode the same information. Specifically, we'll repackage

$$L_p \text{ as } \underline{\Pi_p : T_p S \times T_p S \rightarrow \mathbb{R}}.$$

Let's recall the definitions:

$$L_{ij} := \langle \vec{x}_{ij}, \vec{n} \rangle$$

$\rightsquigarrow (L_{ij})$ = "how much does \vec{x} bend towards \vec{n} ?"

$$L_p(\vec{v}) := -D_{\vec{v}} v$$

= "how does \vec{n} ($= v$) change as we move towards \vec{v} ?"

The real link between these is linear algebra,
but let's motivate it with normal curvature.

(And also keep a promise about minus signs.)

Why the minus sign? (take #2)

When studying surface curves, we said that K_n tells us more about the surface than it does about the curve.

Let's investigate.

For any surface curve $\vec{\alpha}$, $\langle \vec{\alpha}', \vec{n} \rangle \equiv \underline{0}$.

We can differentiate in the direction $\vec{\alpha}'$:

$$D_{\vec{\alpha}'} \underbrace{\langle \vec{\alpha}', \vec{n} \rangle}_{\text{sloppy}} = \langle D_{\vec{\alpha}'} \vec{\alpha}', \vec{n} \rangle + \langle \vec{\alpha}', D_{\vec{\alpha}'} \vec{n} \rangle$$

$$D_{\vec{\alpha}'} \langle \vec{\alpha}', \vec{n} \rangle = \langle D_{\vec{\alpha}}, \vec{\alpha}', \vec{n} \rangle + \langle \vec{\alpha}', D_{\vec{\alpha}}, \vec{n} \rangle$$

$$\text{So } 0 = \langle \vec{\alpha}'', \vec{n} \rangle + \langle \vec{\alpha}', -L(\vec{\alpha}') \rangle$$

$$\begin{aligned} \text{Then } \langle \vec{\alpha}', L(\vec{\alpha}') \rangle &= \langle \vec{\alpha}'', \vec{n} \rangle \\ &= k_n \end{aligned}$$

This might not convince you that we baked the minus sign into the right thing, but hopefully you see that a minus sign must appear *somewhere.*

Notice that extracting K_n required thinking about $\langle \vec{\alpha}', L(\vec{\alpha}') \rangle$. This is where the linear algebra snuck in.

If V is an inner product space and

$$T: V \rightarrow V$$

is a linear transformation, we can always define a bilinear form

$$B_T: V \times V \rightarrow \mathbb{R}$$

by $B_T(\vec{v}, \vec{w}) := \langle \vec{v}, T(\vec{w}) \rangle$.

Sometimes we prefer working with B_T to T .

Def The second fundamental form of a surface S at a point $p \in S$ is the bilinear form associated to L_p . That is,

$$II_p : T_p S \times T_p S \longrightarrow \mathbb{R}$$

is defined by

$$II_p(\vec{x}, \vec{y}) := \langle \vec{x}, L(\vec{y}) \rangle ,$$

for all $\vec{x}, \vec{y} \in T_p S$.

Remarks

- ① Unlike I_p , II_p is not an inner product.
- ② The matrix $\underline{[II_p]_{\{\vec{x}_1, \vec{x}_2\}}}$ is nicer than $[L_p]_{\{\vec{x}_1, \vec{x}_2\}}$.

The matrix representation for \mathbb{II}

We want to represent the form

$$\mathbb{II}_p : T_p S \times T_p S \rightarrow \mathbb{R}$$

with a matrix $[\mathbb{II}_p]_{\{\vec{x}_1, \vec{x}_2\}}$.

How should we build this matrix?

Hint: How did we build the matrix representation of I_p ?

i j-entry : $\mathbb{II}_p(\vec{x}_i, \vec{x}_j)$

The matrix representation for Π

The matrix $[I_p]_{\{\vec{x}_1, \vec{x}_2\}}$ is (g_{ij}) , and we have

$$I_p(\vec{x}, \vec{y}) = \begin{pmatrix} x^1 \\ x^2 \end{pmatrix}^T \begin{pmatrix} g_{11} & g_{12} \\ g_{21} & g_{22} \end{pmatrix} \begin{pmatrix} y^1 \\ y^2 \end{pmatrix}.$$

Like wise, we want

$$\Pi_p(\vec{x}, \vec{y}) = \begin{pmatrix} x^1 \\ x^2 \end{pmatrix}^T [\Pi_p]_{\{\vec{x}_1, \vec{x}_2\}} \begin{pmatrix} y^1 \\ y^2 \end{pmatrix}.$$

So the ij -entry of $[\Pi_p]_{\{\vec{x}_1, \vec{x}_2\}}$ will be $\Pi_p(\vec{x}_i, \vec{x}_j)$.

The matrix representation for \mathbb{II}

The ij -entry of $[\mathbb{II}_p]_{\{\vec{x}_1, \vec{x}_2\}}$ will be

$$\mathbb{II}_p(\vec{x}_i, \vec{x}_j) = \langle \vec{x}_i, \mathcal{L}(\vec{x}_j) \rangle$$

At the same time, $\langle \vec{x}_i, \vec{n} \rangle = 0$.

$$\text{So } 0 = \langle \vec{x}_i, \vec{n} \rangle + \langle \vec{x}_i, \vec{n}_j \rangle$$

$$= L_{ij} + \langle \vec{x}_i, -\mathcal{L}(\vec{x}_j) \rangle .$$

$$\therefore \langle \vec{x}_i, \mathcal{L}(\vec{x}_j) \rangle = L_{ij}$$

$$\text{i.e., } \mathbb{II}_p(\vec{x}_i, \vec{x}_j) = L_{ij} .$$

The matrix representation for \mathbb{II}

Upshot: $[\mathbb{II}_p]_{\{\vec{x}_1, \vec{x}_2\}} = \begin{pmatrix} L_{11} & L_{12} \\ L_{21} & L_{22} \end{pmatrix}$

Remarks

- ① This is why we called L_{ij} the coefficients of the second fundamental form.
- ② The matrix (L_{ij}) is better than (L_j^i) because it is Symmetric.
- ③ The matrices (L_{ij}) , (g_{ij}) , $\{(L_j^i)\}$ are related by
$$(L_{ij}) = (g_{ij})(L_j^i)$$
.

On HW 6 instead.

Proof of formula (time permitting) Leaving outline here
 Given $\vec{X} = X^1 \vec{x}_1 + X^2 \vec{x}_2$; $\vec{Y} = Y^1 \vec{x}_1 + Y^2 \vec{x}_2$,
 the matrices satisfy

$$\begin{pmatrix} X^1 \\ X^2 \end{pmatrix}^T (g_{ij}) \begin{pmatrix} Y^1 \\ Y^2 \end{pmatrix} = ,$$

$$(L_{ij}^i) \begin{pmatrix} Y^1 \\ Y^2 \end{pmatrix} = ,$$

$$\begin{matrix} \vdots \\ \{ \end{matrix} \begin{pmatrix} X^1 \\ X^2 \end{pmatrix}^T (L_{ij}^i) \begin{pmatrix} Y^1 \\ Y^2 \end{pmatrix} = ,$$

Proof of formula (time permitting)

So

$$\begin{pmatrix} x^1 \\ x^2 \end{pmatrix}^T (L_{ij}) \begin{pmatrix} y^1 \\ y^2 \end{pmatrix} = \langle \vec{x}, L(\vec{y}) \rangle$$

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